

universal remote credit control

This manual applies to:

- [universal remote credit system - add credits to arcade machines discretely](#)

Remote Control – Installation Manual

The Made for Arcade universal remote control installs in just 3 steps. It connects to the back of your coin comparator or coin acceptor and works alongside it. Once installed you can still use coins, or press the remote button to simulate a coin being inserted.

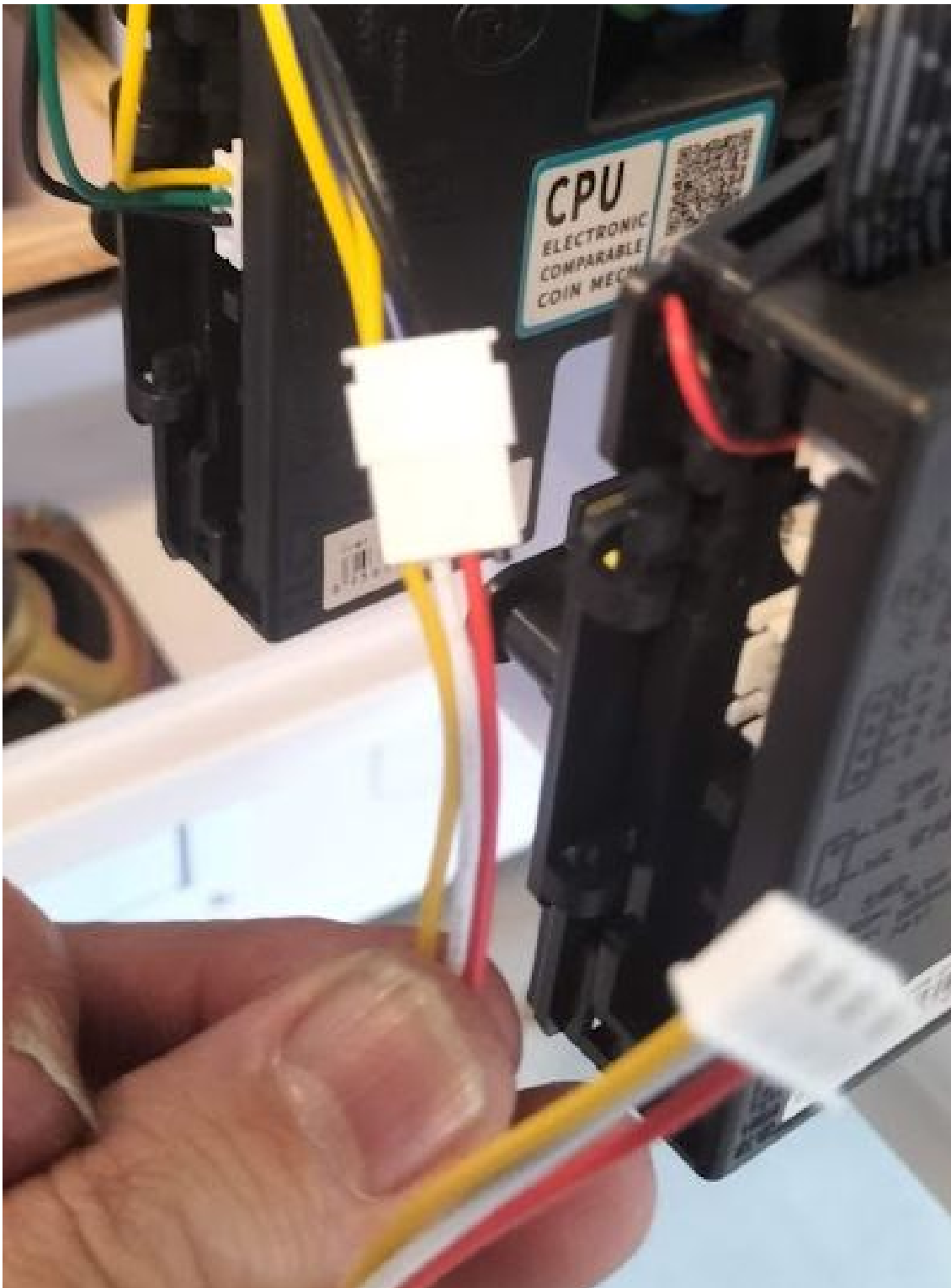
STEP 1

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Unplug the coin comparator

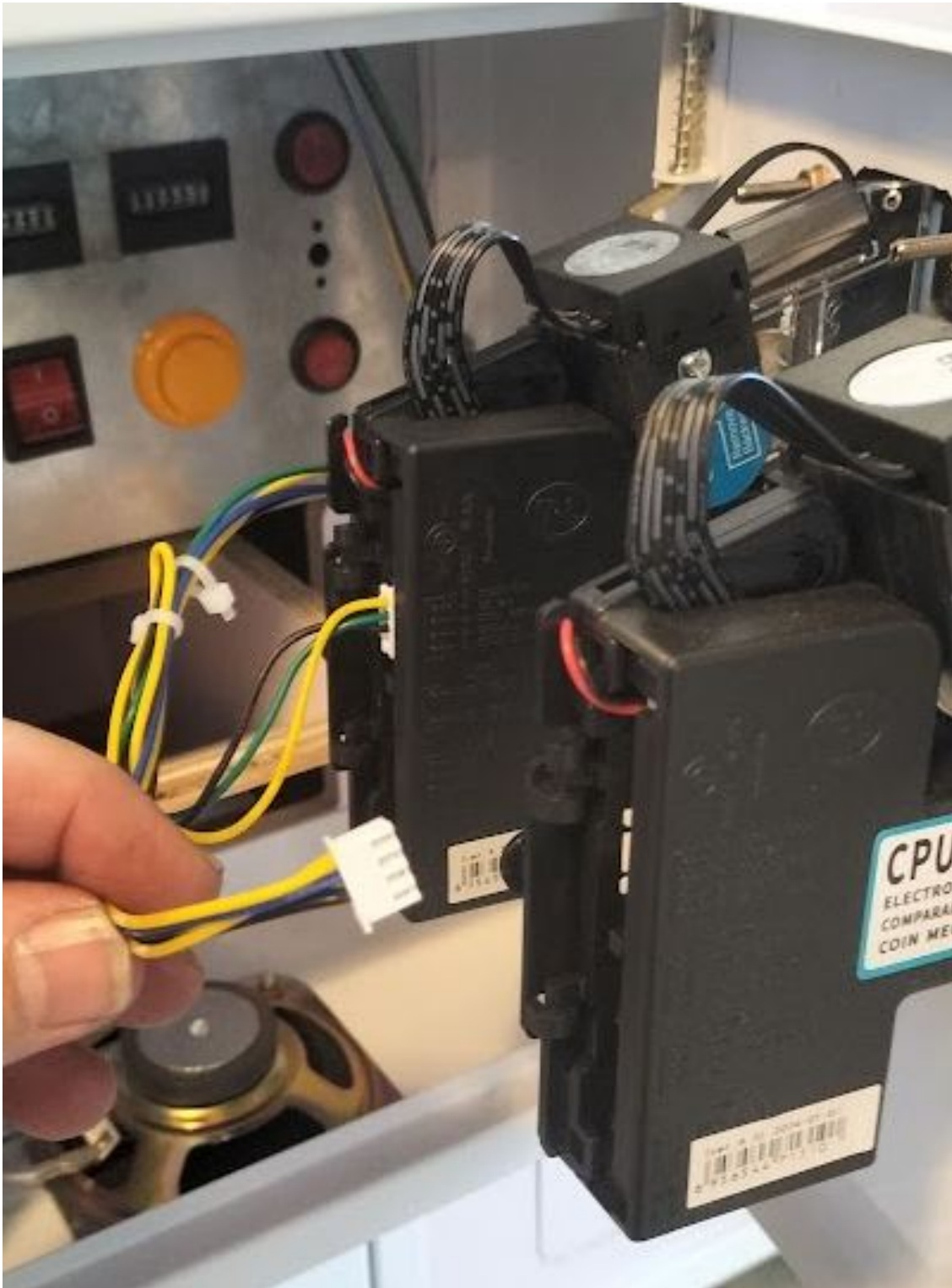
Remove the 4-prong plug (usually with 3 wires) from the back of the coin comparator.



STEP 2

Connect the remote

Connect the female connector from the remote control to the male connector from the machine — the plug you just removed in Step 1.



STEP 3

Power the remote & test

Connect the male connector from the remote to the female connector in the coin comparator.

Yellow wire → **+12 volts**

Red wire → **GND / Ground**

See the markings on the side of the coin comparator.

Turn on the machine and set it to **PAID PLAY** (coins or tokens). Press **"A"** on the remote → a credit should be added.





MODE SELECTION

Setting the correct mode

Open the box cover. It may be sealed with hot-glue — carefully pry it open with a screwdriver, or soften the glue with warm air (hair dryer).

Inside is a small white programming button (red arrow). With the machine on and the board plugged in, press **"A"** on the remote — a red or blue light briefly flashes. Use the white button to switch modes:

1. **Momentary** — **USE THIS MODE ONLY**. The light stays on only while "A" is held.
2. **Toggle** — **DO NOT USE**. "A" turns the light on, pressing again turns it off.

Bad signal? Try aiming the antenna (yellow arrow) for better reception.



[remote-control-installation](#)